

# Suggested long-term plan: Computing - Overview (EYFS and KS1)

Years 1-6 include an Online Safety unit each. See the: [Guidance: How to fit in our Online safety units](#) for information about how to include these in your curriculum time. All units have five lessons unless otherwise stated.

	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	Online Safety
EYFS	Set up continuous provision in your classroom: <a href="#">Computing through continuous provision</a>	Computing systems and networks  <a href="#">Using a computer</a>  Learning about the main parts of a computer and how to use the keyboard and mouse. Learning how to log in and out.	Programming 1  <a href="#">All about instructions</a>  The children learn to receive and give instructions and understand the importance of precise instructions.	Computing systems and networks  <a href="#">Exploring hardware</a>  Tinkering and exploring with different computer hardware and learning to operate a camera.	Programming 2  <a href="#">Programming Bee-Bots</a>  Children learn about directions, experiment with programming a Bee-bot/Blue-bot and tinker with hardware.	Data handling  <a href="#">Introduction to data</a>  Children sort and categorise data and are introduced to branching databases and pictograms.	
		Computing systems and networks  <a href="#">Improving mouse skills</a>	Programming 1  <a href="#">Algorithms unplugged</a>	Skills showcase  <a href="#">Rocket to the moon</a>	Programming 2  Programming Bee-bots <a href="#">Option 1: Bee-Bots</a> <a href="#">Option 2: Virtual Bee-bots</a>	Creating media  Digital imagery <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	Data handling  <a href="#">Introduction to data</a>
Year 1	Computing systems and networks  <a href="#">What is a computer?</a>	Programming 1  <a href="#">Algorithms and debugging</a>	Computing systems and networks 2  Word processing <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	Programming 2  <a href="#">Programming: ScratchJr</a>	Creating media  Stop Motion <a href="#">Option 1: Using tablet devices</a> <a href="#">Option 2: Using cameras</a> <a href="#">Option 3: Devices without cameras</a>	Data handling  <a href="#">International Space Station</a>	Online safety  <a href="#">Online safety Y2</a>
	Computing systems and networks 1	Programming 1	Computing systems and networks 2	Programming 2	Creating media	Data handling	Online safety

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	Autumn 1	Autumn 2	Spring 1	Spring 2	Summer 1	Summer 2	Online Safety
Year 3	Computing systems and networks 1	Programming	Computing systems and networks 2	Computing systems and networks 3	Creating media	Data handling	Online safety
	<b>Networks and the internet</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<a href="#">Programming: Scratch</a>	<b>Emailing</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<a href="#">Journey inside a computer</a>	<b>Video trailers</b> <a href="#">Option 1: Using devices other than iPads,</a> <a href="#">Option 2: Using iPads</a>	<b>Comparison cards databases</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<a href="#">Online safety Y3</a> (4 lessons)
Year 4	Computing systems and networks	Programming 1	Creating media	Skills showcase	Programming 2	Data handling	Online safety
	<b>Collaborative Learning</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<b>Further coding with Scratch</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<b>Website design</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<a href="#">HTML</a>	<a href="#">Computational thinking</a>	<b>Investigating weather</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<a href="#">Online safety Y4</a> (6 lessons)
Year 5	Computing systems and networks	Programming 1	Data handling	Programming 2	Creating media	Skills showcase	Online safety
	<b>Search engines</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<b>Programming music</b> <a href="#">Option 1: Sonic Pi,</a> <a href="#">Option 2: Scratch</a>	<a href="#">Mars Rover 1</a>	<a href="#">Micro:bit</a>	<b>Stop motion animation</b> <a href="#">Option 1: Stop motion studio</a> <a href="#">Option 2: Using cameras</a>	<a href="#">Mars Rover 2</a>	<a href="#">Online safety Y5</a>
Year 6	Computing systems and networks	Programming	Data handling	Creating media	Data handling	Skills showcase	Online safety
	<b>Bletchley Park</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<a href="#">Intro to Python</a>	<a href="#">Big data 1</a>	<b>History of computers</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<a href="#">Big data 2</a>	<b>Inventing a product</b> <a href="#">Option 1: Google</a> <a href="#">Option 2: Microsoft Office 365</a>	<a href="#">Online safety Y6</a> (6 lessons)